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Computer-aided Software Engineering-Thomas J. Bergin 1993-01-01 The successful implementation of CASE technology requires a long-term and comprehensive commitment to the pursuit of raising the quality of software design and ultimately improving the information management within the organization. Computer-Aided Software Engineering: Issues and Trends for the 1990s and Beyond covers all aspects of preparing an organization for the successful implementation of a CASE program. Actual case studies, empirical research and theoretical suppositions are used to assess how CASE is being used today and to predict future directions.

Computer Aided Software Engineering-Hausi A. Muller 2012-12-06 Computer Aided Software Engineering brings together in one place important contributions and up-to-date research results in this important area. Computer Aided Software Engineering serves as an excellent reference, providing insight into some of the most important research issues in the field.

Software Engineering Environments-International Workshop on Environments 1990-11-28 Report on the process session at chinon -- An introduction to the IPSE 2.5 project -- TRW's SEE sage -- MASP: A model for assisted software processes -- Goal oriented decomposition -- Its application for process modelling in the PIMS project -- A metaphor and a conceptual architecture for software development environments -- Configuration management with the NSE -- Experiments with rule based process modelling in an SDE -- Principles of a reference model for computer aided software engineering environments -- An overview of the inscape environment -- Tool integration in software engineering environments -- The PCTE contribution to Ada programming support environments (APSE) -- The Tooluse approach to integration -- An experimental Ada programming support environment in the HP CASEdge integration framework -- Experience and conclusions from the system engineering environment prototype PROSYT -- Issues in designing object management systems -- Experiencing the next generation computing environment -- Group paradigms in discretionary access controls for object management systems -- Typing in an object management system (OMS) -- Environment object management technology: Experiences, opportunities and risks -- Towards formal description and automatic generation of programming environments -- Use and extension of PCTE : The SPMMS information system -- User interface session -- CENTAUR: Towards a "software tool box" for programming environments -- List of participants.

Computer-Aided Control Systems Design-Cheng Siong Chin 2017-12-19 Computer-Aided Control Systems Design: Practical Applications Using MATLAB® and Simulink® supplies a solid foundation in applied control to help you bridge the gap between control theory and its real-world applications. Working from basic principles, the book delves into control systems design through the practical examples of the ALSTOM gasifier system in power stations and underwater robotic vehicles in the marine industry. It also shows how powerful software such as MATLAB® and Simulink® can aid in control systems design. Make Control Engineering Come Alive with Computer-Aided Software Emphasizing key aspects of the design process, the book covers the dynamic modeling, control structure design, controller design, implementation, and testing of control systems. It begins with the essential ideas of applied control engineering and a hands-on introduction to MATLAB and Simulink. It then discusses the analysis, model order reduction, and controller design for a power plant and the modeling, simulation, and control of a remotely operated vehicle (ROV) for pipeline tracking. The author explains how to obtain the ROV model and verify it by using computational fluid dynamic software before designing and implementing the control system. In addition, the book details the nonlinear subsystem modeling and linearization of the ROV at vertical plane equilibrium points. Throughout, the author delineates areas for further study. Appendices provide additional information on various simulation models and their results. Learn How to Perform Simulations on Real Industry Systems A step-by-step guide to computer-aided applied control design, this book supplies the knowledge to help you deal with control problems in industry. It is a valuable reference for anyone who wants a better understanding of the theory and practice of basic control systems design, analysis, and implementation.

Systems Analysis & Design Fundamentals-Ned Kock 2006-07-12 Systems Analysis & Design Fundamentals: A Business Process Redesign Approach uniquely integrates traditional and modern systems analysis with design methods and techniques. By using a business process redesign approach, author Ned Kock enables readers to understand, in a very applied and practical way, how information technologies can be used to significantly improve organizational quality and productivity.

1995 7th International Workshop on Computer-Aided Software Engineering-Hausi A. Müller 1995 Presents a broad perspective of the technical issues facing the CASE field. Session topics include CASE adoption, tool integration strategies, software reuse, frameworks and environments, meta-CASE environments, domain modeling, software evolution, tool practice, and CASE support for requirements en Software Engineering-

Computer-aided Software Engineering (CASE)-Elliot J. Chikofsky 1993

Software Engineering (WBUT), 2nd Edition-Rohit Khurana Innovations in software engineering have ushered in an era of wired technology. We are constantly surrounded by the products of this revolution. With this book, the author has created a resourceful cache of latest information for aspiring software engineers, preparing them for a productive industry experience. Elaboration on concepts of software development and engineering, the book gives an insightful view of the fundamentals of system design, coding and documentation, software metrics, management and cost estimation. Based upon the updated university curriculum, this book is a student-friendly work that explains difficult concepts with neat illustrations and examples. Topic wise discussions on system testing and computer-aided software engineering go a long way in equipping budding software engineers with the right knowledge and expertise. This is a great book for self-based learning and for competitive examinations. It comes with a glossary of technical terms. Key Features • Lucid, well-explained concepts with solved examples • Complete coverage of the updated university syllabus • Chapter-end summaries and questions for quick review • Relevant illustrations for better understanding and retention • Glossary of technical terms • Solution to previous years' university papers

Software Engineering with C++ and CASE Tools-Michael J. Pont 1996 This book and its accompanying CD-ROM, are designed to give readers hands-on experience of C++ programming and the entire software engineering life-cycle. Substantial and realistic case studies are used to illustrate alternative approaches to software development, supported by the SELECT Yourdon CASE (Computer Aided Software Engineering) tool provided with the book.

Database Systems: Design, Implementation, & Management-Carlos Coronel 2016-01-12 Readers gain a solid foundation in database design and implementation with the practical and easy-to-understand approach in DATABASE SYSTEMS: DESIGN, IMPLEMENTATION, AND MANAGEMENT, 12E. Filled with diagrams, illustrations, and tables, this market-leading text provides in-depth coverage of database design. Readers learn the key to successful database implementation: proper design of databases to fit within a larger strategic view of the data environment. Renowned for its clear, straightforward writing style, this text provides an outstanding balance of theory and practice. Updates include the latest coverage of cloud data services and a new chapter on Big Data Analytics and NoSQL, including related Hadoop technologies. In addition, new review questions, problem sets, and cases offer multiple opportunities to test understanding and develop useful design skills. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Next Generation CASE Tools-Kalle Lyytinen 1992 CASE tools have rapidly gained popularity both as a research topic and in practical information systems work. This collection of articles from some of the foremost researchers in the field provides an overview of what is currently happening in CASE research and what CASE environments of the future may look like.

Fundamentals of Computer-Aided Engineering-Benny Raphael 2003-06-09 It is vital that today's engineers work with computer-based tools and techniques. However, programming courses do not provide engineering students with the skills that are necessary to succeed in their professional career. Here, the authors propose a novel, practical approach that encompasses knowledge assimilation, decision-making capabilities and technical agility, together with concepts in computer-aided engineering that are independent of hardware and software technologies. This book: Outlines general concepts such as fundamental logic, definition of engineering tasks and computational complexity Covers numerous representation frameworks and reasoning strategies such as databases, objects, constraints, knowledge systems, search and optimisation, scientific computation and machine learning Features visualization and distribution of engineering information Presents a range of IT topics that are relevant to all branches of engineering Offers many practical engineering examples and exercises Fundamentals of Computer Aided Engineering provides support for all students involved in computer-aided engineering courses in civil, mechanical, chemical and environmental engineering. This book is also a useful reference for researchers, practising engineers using CAE and educators who wish to increase their knowledge of fundamental concepts.

Proceedings, Fifth International Workshop on Computer-Aided Software Engineering-Gene Forte 1992

Software Engineering-Jibitesh Mishra 2011 Our new Indian original book on software engineering covers conventional as well as current methodologies of software development to explain core concepts, with a number of case studies and worked-out examples interspersed among the chapters. Current industry practices followed in development, such as computer aided software engineering, have also been included, as are important topics like 'Widget based GUI' and 'Windows Management System'. The book also has coverage on interdisciplinary topics in software engineering that will be useful for software professionals, such as 'quality management', 'project management', 'metrics' and 'quality standards'. Features Covers both function oriented as well as object oriented (OO) approach Emphasis on emerging areas such as 'Web engineering', 'software maintenance' and 'component based software engineering' A number of line diagrams and examples Case Studies on the ATM system and milk dispenser Includes multiple-choice, objective-type questions and frequently asked questions with answers.

Software Architectures and Tools for Computer Aided Process Engineering-Bertrand Braunschweig 2002-10-30 The idea of editing a book on modern software architectures and tools for CAPE (Computer Aided Process Engineering) came about when the editors of this volume realized that existing titles relating to CAPE did not include references to the design and development of CAPE software. Scientific software is needed to solve CAPE related problems by industry/academia for research and development, for education and training and much more. There are increasing demands for CAPE software to be versatile, flexible, efficient, and reliable. This means that the role of software architecture is also gaining increasing importance. Software architecture needs to reconcile the objectives of the software; the framework defined by the CAPE methods; the computational algorithms; and the user needs and tools (other software) that help to develop the CAPE software. The object of this book is to bring to the reader, the software side of the story with respect to computer aided process engineering.

Proceedings ...-Ont.) International Workshop on Computer-Aided Software Engineering (7th : 1995 : Toronto 1995

Computer- Aided Design in Power Engineering-Zlatan Stojkovic 2012-11-06 This textbooks demonstrates the application of software tools in solving a series of problems from the field of designing power system structures and systems. It contains four chapters: The first chapter leads the reader through all the phases necessary in the procedures of computer aided modeling and simulation. It guides through the complex problems presenting on the basis of eleven original examples. The second chapter presents application of software tools in power system calculations of power systems equipment design. Several design example calculations are carried out using engineering standards like MATLAB, EMTP/ATP, Excel & Access, AutoCAD and Simulink. The third chapters focuses on the graphical documentation using a collection of software tools (AutoCAD, EPLAN, SIMARIS SIVACON, SIMARIS DESIGN) which enable the complete automation of the development of graphical documentation of a power systems. In the fourth chapter, the application of software tools in the project management in power systems is discussed. Here, the emphasis is put on the standard software MS Excel and MS Project.

Computer-Aided Software Design-Max Schindler 1990 Now with the advent of CASE tools, you can start to build your very own software--for your specific needs. This book presents a detailed guide to the use of these tools that puts the problems, solutions, and tradeoffs of personal software development into perspective--in plain English. Included is expert guidance on software methodologies, computer languages, and the management of software. You will also learn about architectural design, algorithms, descriptive languages, programming, and futuristic subjects such as artificial intelligence. Useful appendices cover computer history, software jargon, and supplier information.

Computer Aided Design-Jayanta Sarkar 2014-12-06 Optimize Designs in Less Time An essential element of equipment and system design, computer aided design (CAD) is commonly used to simulate potential engineering problems in order to help gauge the magnitude of their effects. Useful for producing 3D models or drawings with the selection of predefined objects, Computer Aided Design: A Conceptual Approach directs readers on how to effectively use CAD to enhance the process and produce faster designs with greater accuracy. Learn CAD Quickly and Efficiently This handy guide provides practical examples based on different CAD systems, and incorporates automation, mechanism, and customization guidelines, as well as other outputs of CAD in the design process. It explains the mathematical tools used in related operations and covers general topics relevant to any CAD program. Comprised of 12 chapters, this instructional reference addresses: Automation concepts and examples Mechanism design concepts Tie reduction through customization Practical industrial component and system design Reduce Time by Effectively Using CAD Computer Aided Design: A Conceptual Approach concentrates on concept generation, functions as a tutorial for learning any CAD software, and was written with mechanical engineering professionals and post-graduate engineering students in mind.

Computer Aided Control System Design-Mieczysław A. Brdy 1994 This book is about Computer Aided Control System Design (CACSD) of the direct process controller. Various methods and tools, representing an up-to-date level of development, are presented by leading experts. Several articles describe main principles and problems associated with modern direct control and with CACSD. Existing tools are presented, including packages for stability analysis of nonlinear systems, adaptive control design and integrated analysis, and simulation and tuning of controllers. The reader can observe that it is possible to develop CACSD tools by using open general packages such as Matlab or Simulab, or by providing specialised software. He can then compare both approaches and get an improved understanding of their respective advantages and disadvantages. The leading article by the editors presents CACSD Methods and tools in a broader context. There is also detailed material on upper control layers, hierarchical control, and real-time systems.

Computer Science and Artificial Intelligence-Panel on Computer Science and Artificial Intelligence 1997-06-24 The focus of this report is on artificial intelligence (AI) and human-computer interface (HCI) technology. Observations, conclusions, and recommendations regarding AI and HCI are presented in terms of six grand challenge areas which serve to identify key scientific and engineering issues and opportunities. Chapter 1 presents the panel's definitions of these and related terms. Chapter 2 presents the panel's general observations and recommendations regarding AI and HCI. Finally, Chapter 3 discusses computer science, AI, and HCI in terms of the six selected "grand challenge" areas and three time horizons, that is, short term (within the next 2 years), midterm (2 to 6 years), and long term (more than 6 years from now) and presents additional recommendations in these areas.

The Technical and Social History of Software Engineering-Capers Jones 2014 Pioneering software engineer Capers Jones has written the first and only definitive history of the entire software engineering industry. Drawing on his extraordinary vantage point as a leading practitioner for several decades, Jones reviews the entire history of IT and software engineering, assesses its impact on society, and previews its future. One decade at a time, Jones assesses emerging trends and companies, winners and losers, new technologies, methods, tools, languages, productivity/quality benchmarks, challenges, risks, professional societies, and more. He quantifies both beneficial and harmful software inventions; accurately estimates the size of both the US and global software industries; and takes on "unexplained mysteries" such as why and how programming languages gain and lose popularity.

Graph Drawing-Austria) Symposium on Graph Drawing 2001 (Vienna 2002-02-27 This book constitutes the thoroughly refereed post-proceedings of the 9th International Symposium on Graph Drawing, GD 2001, held in Vienna, Austria, in September 2001. The 32 revised full papers presented were carefully reviewed and selected from 66 paper submissions. Also included are a corrected version of a paper from the predecessor volume, short reports on the software systems exhibition, two papers of the special session on graph exchange formats, and a report on the annual graph drawing contests. The papers are organized in topical sections on hierarchical drawing, planarity, crossing theory, compaction, planar graphs, symmetries, interactive drawing, representations, aesthetics, 2D- and 3D-embeddings, data visualization, floor planning, and planar drawing.

Achieving the Transition to Computer-aided Software Engineering-Sharon Ann Vipond 1990

Excel HSC Softw Design&Devel + Cards SG-Geoff Lancaster 2001

Business Information Systems, Concepts and Examples-Andreas Sofroniou 2009-12-21 Business Information Systems, Concepts and Examples.ISBN: 0952795639 Year: 1998 This book aims to fill a gap in the current business and tutorial literature. It has been designed for the business individual, for the student and the computer professional who need a detailed overview of business information systems. It explores computing in general, the structured development of

systems using processes and data analysis; object oriented and other methods. It includes the project planning and testing procedures for the Millennium thread.

System Requirements Engineering-Pericles Loucopoulos 1995 System Requirements Engineering presents a balanced view of the issues, concepts, models, techniques and tools found in requirements engineering research and practice. Requirements engineering is presented from business, behavioural and software engineering perspectives and a general framework is established at the outset. This book considers requirements engineering as a combination of three concurrent and interacting processes: eliciting knowledge related to a problem domain, ensuring the validity of such knowledge and specifying the problem in a formal way. Particular emphasis is given to requirements elicitation techniques and there is a fully integrated treatment of the development of requirements specifications through enterprise modelling, functional requirements and non-functional requirements.

The Analysis Design and Implementation of Information Systems-Henry C. Lucas 1992

Computer Industry Almanac, 1994-95-Egil Juliussen 1994-08

Software Requirements Engineering-Sidney C. Bailin 1997-03-13 Introduction to tutorial: software requirements engineering; Introductions, issues and terminology; System and software systems engineering; Software requirements analysis and specifications; Software requirements methodologies and tools; Requirements and quality management; Software system engineering process models; Appendix; Author's biographies. \t.

Computer-Aided Graphing and Simulation Tools for AutoCAD Users-P. A. Simionescu 2014-12-12 This book allows readers to expand the versatility of AutoCAD® design and documentation software. It provides ready-to-use procedures and computer programs for solving problems in a variety of application areas, including computer-aided design, data visualization, evolutionary computation, numerical methods, single and multicriteria optimization, linkage and robot kinematics, cam mechanisms, and involute gears. Students, engineers, and scientists alike will benefit from the text's illustrative examples, first-rate figures, and many original problem-solving approaches, as well as the included software tools for producing high-quality graphs and simulations. Those who use AutoCAD LT, or have access to only a DXF viewer, can also make substantial use of this book and the accompanying programs and simulations. The first two chapters of this book describe plotting programs D_2D and D_3D, which have many features not yet available in popular software like MATLAB® or MathCAD. Both plotting programs are available with the book. Other chapters discuss motion simulation of planar mechanical systems, design and analysis of disk cam mechanisms, and how to use the Working Model 2D and AutoLISP applications to demonstrate how involute gears operate. The book concludes with a collection of practical problems that can be solved using the programs and procedures discussed earlier in the book.

Soft Computing in Software Engineering-Ernesto Damiani 2004-07-09 This book illustrates the impact of soft computing techniques on software engineering research and practices dealing with a range of novel methods reshaping the software development process. Specifically, it is shown how Software Engineering tasks such as reuse-oriented classification (e.g. components' repositories), software diagnostic (e.g. bug detection and correction), effort prediction (e.g. project costs and time estimation), planning (e.g. project scheduling) and others can be appropriately handled by means of soft computing techniques. The book is a valuable reference for practitioners as well as an updated resource of ongoing interdisciplinary research in Soft Computing in Software Engineering.

Japanese Perspectives in Software Engineering-Yoshihiro Matsumoto 1989

Software Engineering Project Management-Edward Yourdon 1997-11-10 Introduction to management; Software engineering process; Software engineering project management; Planning a software engineering project; Software cost, schedule, and size; Organizing a software engineering project; Staffing a software engineering project; Directing a software engineering project; Controlling a software engineering project; Software metrics and visibility of progress; The silver bullets; Appendix.

Integrating Reverse Engineering Into Computer-aided Software Engineering (CASE)-Thaddeus W. Usowicz 1991

Understanding UML-Paul Harmon 1998 "...(an) exceptionally balanced and informative text." --Rich Dragan The Unified Modeling Language (UML) is a third generation method for specifying, visualizing, and documenting an object-oriented system under development. It unifies the three leading object-oriented methods and others to serve as the basis for a common, stable, and expressive object-oriented development notation. As the complexity of software applications increases, so does the developer's need to design and analyze applications before developing them. This practical introduction to UML provides software developers with an overview of this powerful new design notation, and teaches Java programmers to analyse and design object-oriented applications using the UML notation. + Apply the basics of UML to your applications immediately, without having to wade through voluminous documentation + Use the simple Internet example as a prototype for developing object-oriented applications of your own + Follow a real example of an Intranet sales reporting system written in Java that is used to drive explanations throughout the book + Learn from an example application modeled both by hand and with the use of Popkin Software's SA/Object Architect O-O visual modeling tool.

Introduction to Clinical Informatics-Patrice Degoulet 2012-12-06 Introduction to Clinical Informatics fills a void in the Computer in Health Care series. With this volume, Patrice Degoulet and Marius Fieschi provide a comprehensive view of medical informatics and carry that concept forward into the realm of clinical informatics. The authors draw upon their experiences as medical school faculty members in France, where informatics has long been integrated into the curriculum and where the French version of this very book has been used, tested, and revised. In intent and content, this volume stands as the companion volume to Introduction to Nursing Informatics, one of the series' best selling titles. For practitioners and students of medicine, pharmacy, and other health professions, Introduction to Clinical Informatics offers an essential understanding how computing can support patient care, clarifying practical uses and critical issues. Today medical schools in the United States are making informatics a part of their curriculum, with required medical informatics blocks at the onset of training serving as the base for problem-based learning throughout the course of study. In an increasingly networked and computerized environment, health-care providers are having to alter how they practice. Whether in the office, the clinic, or the hospital, health-care professionals have access to a growing array of capabilities and tools as they deliver care. Learning to use these becomes a top priority, and this volume becomes a valuable resource.

Software Engineering Education-B. Z. Barta 1993 Software engineering education is an important, often controversial, issue in the education of Information Technology professionals. It is of concern at all levels of education, whether undergraduate, post-graduate or during the working life of professionals in the field. This publication gives perspectives from academic institutions, industry and education bodies from many different countries. Several papers provide actual curricula based on innovative ideas and modern programming paradigms. Various aspects of project work, as an important component of the educational process, are also covered and the uses of software tools in the software industry and education are discussed. The book provides a valuable source of information for all those interested and involved in software engineering education.

Proceedings of the Eighth Annual Conference on University Programs in Computer Aided Engineering, Design, and Manufacturing- 1990

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